Use the function GetMouse. First dimension is X value, second dimension is Y value. (0,0) is top left.

Screen size: in vis\_*ComputerName* snd.psychpixels{1} = [*BottomLeftX, BottomLeftY, TopRightX, TopRightY*]  
…from 1/17/2012 notes

Origin X = midway between *BottomLeftX* and *TopRightX*Origin Y = 9 ½’’ below the top. Convert to pixels, and then subtract from *TopRightY*…from 1/5/2012 notes

Screen is 29 ½’’ wide. (*RightX-LeftX*) / 29.5’’ = θ pixels/inch  
θ \* (*OwlScreen*)’’ = OwlScreen in pixels  
…this is currently set to 20’’

Trigger location is set in online.m, using snd.trigger\_loc [x(right) y(top) x(left) y(bottom)]